

2019 U.S. Open Taekwondo Hanmadang Rule Changes

1. Disqualification

Participants are required to go to the Holding Area when his or her division is close to being called to the competition floor to compete. The participant will be called a maximum of three (3) times to appear in the Holding Area. If a participant does not appear in the Holding Area after the maximum of three (3) times to appear, the participant will be disqualified from the competition with no refund. The only exception to this is if the participant is already on the competition floor competing in a different division. Participants are strongly encouraged to download the U.S. Open Taekwondo Hanmadang mobile app and check their division status regularly to avoid any problems.

2. Coaches

In 2019 Coaches will be allowed on the competition floor. In order to receive a coaches pass there is a fee of \$125/coach. All coaches must have Safesport certification in order to receive a pass. There are no discounts for additional coaching passes. Coaches may only be on the competition floor when his or her athlete is on the competition floor to perform. All coaches must agree to a code of conduct. Failure to comply with the code of conduct will result in immediate revocation of the coaching pass with no refund. There are a maximum of five (5) coaching passes per Dojang. There is a tiered scale:

1. Between 1-25 athletes – maximum of 1 coaches pass
2. Between 26-50 athletes – maximum of 3 coaches passes
3. 51 and up – maximum of 5 coaches passes

For full details and to apply please click [HERE](#).

3. Video replay

All scores and results are final. Video replay to question scoring is not available at the U.S. Open Taekwondo Hanmadang. If you have a question about a score you may ask to speak with a member of the Organizing Committee so questions can be directed appropriately to the Referee Chairman.

4. “Taekwondo Spirit” grading composition. Update for all events that have a “taekwondo spirit” score.

Taekwondo Spirit (10 points)

- i. Kihap – confidence

- ii. Attitude and Etiquette – as soon as the Participant’s name is called to enter the ring for your competition.
- iii. NOTE: In general, each participant’s uniform should be clean and pressed, and the belt should be tied correctly. However, the Organizing Committee understands that this is an “Open” tournament and there are various interpretations/standards for belt tying, etc. that are specific to each martial art school/style. Therefore, how the belt is tied and the uniform will not be considered in any score.

2. Props – (Individual Creative Forms without Weapons -- ICFWO, Team Creative Forms without weapons -- TCFWO)

Props are allowed and must be appropriate for a family environment. (For example, a hat is allowed. NO weapons are allowed.) Breaking boards ARE considered a prop and are acceptable. Board fragments ARE allowed. ALL props must be provided by the participant and cannot pose a safety risk to the participant or the audience. Absolutely NO Pryotechnics, fireworks (including poppers), or flame breaks. Confetti, glitter or similar product is prohibited. Chairs and trampolines are prohibited. Flowers and fruit are acceptable.

3. Props – (Individual Creative Forms with Weapons -- ICFWW, Team Creative Forms with weapons -- TCFWW)

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4. Props – (Individual Creative Board Breaking -- ICB, Individual Creative Board Breaking Para - ICBP)

Props CAN be used but boards cannot be altered. (For example, board fragments, confetti, streamers, poppers, powder, etc. cannot be added to the boards) Props are allowed and must be appropriate for a family environment. (For example, a hat is allowed). ALL props must be provided by the participant and cannot pose a safety risk to the participant or the audience. Absolutely NO Pryotechnics, fireworks (including poppers), or flame breaks. Confetti, glitter or similar product is prohibited. Chairs and

trampolines are prohibited. Flowers and fruit are acceptable. Board stands, blocks, board holding devices, are considered props and CAN be used.

5. Props – (Team Demonstration Championship -- TDC, Team Demonstration Recreational -- TDR)

Props are allowed and must be appropriate for a family environment. (For example, a hat is allowed). Breaking boards ARE considered a prop and are acceptable. Board fragments ARE allowed. ALL props must be provided by the participant and cannot pose a safety risk to the participant or the audience. Absolutely NO Pryotechnics, fireworks (including poppers), or flame breaks. Confetti, glitter or similar product is prohibited. Chairs and trampolines are prohibited. Flowers and fruit are acceptable. Board stands, blocks, board holding devices, are considered props and CAN be used.

6. “Execution of Compulsory Techniques” – (TCFWW -- Team Creative Forms with Weapons, TCFWO -- Team Creative Forms without Weapons)

Compulsory Techniques (10 points)

- i. Execution of the *minimum* number of kicks (additional types and number of kicks are allowed):
 1. 2 Front Snap Kicks (any variation of Front Snap Kicks, Ap Chagi)
 2. 2 Roundhouse Kicks (any variation of Roundhouse Kicks, Ap Dollyo Chagi)
 3. 2 Side Kicks (any variation of Side Kicks, Yeop Chagi)
- ii. Execution of Each Kicking Technique. ALL of the team members MUST perform all of the above minimum 6 kicks. One (1) or more of the team members MAY execute additional kicks beyond the required minimum 6 kicks. The Unity of the above minimum kicks will ONLY be scored in the “Unity of Team Performance” Score.

The quality of all kicks in the entire poomsae are ALSO being scored in this category .

1. More advanced kicks will result in a higher score. FOR EXAMPLE: A double front snap kick in the air will be a higher score than 2 standing front snap kicks.

NOTE: In the scoring category of “Correct Execution of Each Technique” it does contain “Accuracy of Each Kicking Technique - correct form, height and power of kick”. This will remain in the “Correct Execution of Each Technique” and the kicks will ALSO be scored in “Compulsory Techniques”

7. All power breaking events – Overtime – (Individual Power Knife Hand – IPKH, Individual Power Skipping Side Kick – IPSSK, Individual Power Back Kick – IPBK)

In the event of a tie for 1st place only (If there is a tie for 2nd or 3rd place there will be multiple 2nd and 3rd places awarded), there will be 1 overtime round. (Add 1 additional board). If there is overtime, both participants will be required to use the same breaking machine (in overtime only) to attempt the board break.

If there is still a tie at the end of the overtime round, the winner will be declared by body weight. (The lightest person will be declared the winner.) A scale will be provided at the event. A tie in an overtime situation can be any of the following:

Participants both break the same number of boards

Participants both cannot break any of the boards

During overtime – if both participants attempt to break the same number of boards but neither participant breaks ALL of the attempted boards, the participant who breaks more boards will be declared the winner. For example, Participant #1 attempts to break 5 boards and only 4 boards break. Participant #2 attempts to break 5 boards and only 3 boards break. Therefore, Participant #1 will receive the higher final position within the division, because he or she broke more boards)

If both participants do NOT break the boards but it still results technically to overtime, one additional board will NOT be added. In this situation, the participants will either both attempt the same number of boards OR 1 board will be removed. For example, Participant #1 attempts to break 5 boards and breaks no boards. Participant #2 attempts to break 5 boards and breaks no boards. This is technically a tie. Rather than adding 1 board and both Participant #1 and Participant #2 attempt to break 6 boards, the Participants will either each attempt to break 5 boards again or each attempt to break 4 boards. This decision will be at the discretion of the referee.

8. Board requirement -- Team Demonstration Championship - TDC

Each team must attempt to break exactly 50 ¼-inch pine boards – no fewer or more than 50 ¼-inch boards can be used. Each team may determine how to break the 50 ¼-inch boards (can use spacers, holding devices, etc.)

Each team must attempt to break exactly 10 ¾-inch pine boards – no fewer or more than 10 ¾-inch boards can be used. Each team may determine how to break the 10 ¾-inch boards (can use spacers, holding devices, etc.)

5 spare ¼ inch boards can be brought onto the mat in case boards from the min/max 50 ¼ inch boards are broken in a transition. These 5 spare ¼ inch boards will be inspected prior to competition and will be marked by black sharpies as the spare. No spare ¾ inch boards can be brought onto the mat.

NOTE: All boards will be measured and checked to ensure that they are the correct material and size (1/4 inch and ¾ inch). If boards are not the correct size and material the Demonstration Team will be responsible for purchasing boards from the U.S. Open Taekwondo Hanmadang at the competition site.

9. Scoring -- Individual Creative Board breaking – ICB, Individual Creative Board Breaking Para -- ICBP

Execution of Requirements (10 points)

- i. Broke at least 1 board and not more than 6 boards
- ii. Not exceeding the maximum number of attempts per break, maximum of 3 attempts
- iii. If the participant breaks between 1-3 boards, the maximum score in this category is 9.0. If the participant breaks between 4-6 boards, the maximum score in this category is 10.0.

10. Targets – Individual Archery Dynamic Shooting – IADS

- a. Changed from 3 targets to 24 – please see rules for full details.